

Pre-master Program

Academic Year 2023-2024 - Semester 1

Background Design

	Quarter 1	Quarter 2
Pre-master	DPB230 Project Design (Research)	
	DZC10 Design for games and play I	DASU20 Data acquisition and visualization
	DZB110 Design management	DDB100 Design <> research

Background Engineering

	Quarter 1	Quarter 2
Pre-master	DPB230 Project Design (Research)	
	DAUE20 Introduction to sport, physical activity and vitality	DAB150 Introduction to business design
	DBB190 Design for debate	DCB220 Exploratory making

Background Social Sciences

	Quarter 1	Quarter 2
Pre-master	DPB230 Project Design (Research)	
	DZC10 Design for games and play I	DASU20 Data acquisition and visualization
	DZB110 Design management	DCB220 Exploratory making

Background Mixed

	Quarter 1	Quarter 2
Pre-master	DPB230 Project Design (Research)	
	DZC10 Design for games and play I	DZB170 Trends and forecasting
	DDB200 Human-centered design	DCB220 Exploratory making

Expertise Areas

Creativity and Aesthetics

User and Society

Business and Entrepreneurship

Math, Data and Computing

Technology and Realization