

Electives Master Program

Quarter 1	Quarter 2	Quarter 3	Quarter 4
DCM160 Interactive materiality	DCM180 The sound of smart things	DCM110 A designerly perspective on IoT; a growing systems approach Track Course RDD	DCM170 Researching the future everyday
DDM110 Design for behavioral change	DCM190 Matter of transformation	DCM210 Creativity and aesthetics of data & AI	DCM220 Conversational design with multi-modalities
DAM180 Design entrepreneurship Track Course DLE	DCM130 Designing for social innovation Track Course DLE	DDM150 User experience theory and practice Track Course RDD	DDM190 Interactional morality
DBM140 Embodying intelligent behavior in social context	DBM180 Designing with advanced artificial intelligence	DDM140 Research methods Track Course CDR	DAM170 Values based leadership in business innovation Track Course DLE
	DBM170 Designing user interfaces with emerging technologies	DBM190 Designing with and for digital twins: a data-driven design perspective	DBM160 Data-enabled design
		DBM200 Unexpected material engagements	

Expertise Areas

Creativity and Aesthetics

User and Society

Business and
Entrepreneurship

Math, Data and Computing

Technology and Realization

Track Courses

	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Constructive Design Research			DDM140 Research methods	
Research, Design and Development			DCM110 A designerly perspective on IoT; a growing systems approach	
			DDM150 User experience theory and practice	
Design Leadership and Entrepreneurship	DAM180 Design entrepreneurship	DCM130 Designing for social innovation		DAM170 Values based leadership in business innovation