Bachelor Program

For students who started in or before September 2022

Academic Year 2022-2023*

	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Year 1	2WAB0 **Calculus** - 5 ECTS	3NAB0 **Applied natural sciences** - 5 ECTS	2IAB0 **Data analytics for engineers** - 5 ECTS	0SAB0 **USE basic: ethics and history of technology** - 5 ECTS
	DCB100 **From idea to design** - 5 ECTS	DDB200 **User-centered design** - 5 ECTS	DBB200 **Creative electronics** - 5 ECTS	DAB100 **Making sense of sensors** - 5 ECTS / **Elective** - 5 ECTS
	DBB100 **Creative programming** - 5 ECTS	**Elective** - 5 ECTS	DPB100 **CBL project 1**	
	DPB381 **Professional identity and vision – year 1**			

* Please note, not all first-year courses will be offered in the same format in Academic Year 2023-2024. Please check the transitional information on the education guide.

Academic Year 2023-2024

	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Year 2	DPB210 **CBL project 2** - 10 ECTS		DPB220 **CBL project 3** - 10 ECTS	
	4WBB0 **Engineering design** - 5 ECTS	DDB100 **Design <> research** - 5 ECTS	DCB200 **Aesthetics of interaction**** - 5 ECTS	DAB100 **Making sense of sensors** - 5 ECTS / **Elective** - 5 ECTS
	Elective/USE - 5 ECTS	**Elective/USE** - 5 ECTS	**Elective/USE** - 5 ECTS	**Elective/USE** - 5 ECTS
	DPB382 **Professional identity and vision – year 2**			

** Please note, it is strongly advised to follow *DCB200 Aesthetics of interaction* in your second year, Academic Year 2023-2024.

Academic Year 2024-2025

	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Year 3	**External learning activities** - 25 ECTS		DAB200 **Design innovation methods** - 5 ECTS	**Elective** - 5 ECTS
			DPB390 **Final bachelor project** - 20 ECTS	
	DPB383 **Professional identity and vision – year 3** - 5 ECTS			

Expertise Areas

- **Creativity and Aesthetics**
- **User and Society**
- **Business and Entrepreneurship**
- **Math, Data and Computing**
- **Technology and Realization**

In case you started in another academic year, please consult the <u>Academic Advisor</u> for planning your learning activities.